

 Know risks inherent Know precautions u Know different form (s Information, characte	sed to tackle with cybercriminals ns of Cybercrime, Unit –I	
 Know precautions u Know different form (s Information, characte	sed to tackle with cybercriminals ns of Cybercrime, Unit –I	
 Know different form Information, character 	ns of Cybercrime. Unit –I	
's Information, characte	7-11-1	
's Information, characte	1 11 F. F. 11 1110 0	
finition and importance	ormation security, World Wide e. Unit -II	vven Security, Network
tional Problem, Cybers	ecurity: Common and shared re	sponsibility, Cyberspace cybercrimes.
Cybercrime: as a Prof	rism, Information security to cy fession, Cost of Cybercrime, Cyb	persecurity, Role of risk per Stalking, Intellectual
	Unit –IV	
a s, in /, ta	ational Problem, Cybers s, Vicious architecture of and Malware, Cyberterroy, Cybercrime: as a Problem, Cyberterrotack,	Definition and importance. Unit –II ational Problem, Cybersecurity: Common and shared resolved in the comm

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Referenced Books:

- [1] Rajesh Kumar Goutam, "Cybersecurity Fundamentals", BPB Publication, First Edition.
- [2] Nina Godbole, Sunit Belapure, "Cybersecurity", Wiley Publication,

Suggested Readings:.

[1] William Gibson, "Neuromancer", Ace Science Fiction Books.

Weblinks:

- [1] http://heecontent.upsdc.gov.in/
- [2] http://index-of.es/Varios-2/Neuromancer.pdf

31/37/2021

	Title of the Paper: Quality and Reliability Engineering	
Credit: 4 Course Outcome:	At the end of this course, the successful students will be able to: Know parameters for quality software. Write quality software. Enhance the Reliability of Software.	Theory
	Unit -I	
Control, Quality Co Reliability.	ontrol, Quality Assurance System, Responsibility for quality, Comp st Categories, Meaning of Quality of Software, Management for Qu Unit –II	uality Control and
Software quality of software quality a improvement.	ontrol and Management, Software life-cycle phases, software cassurance activities, software quality management, taguchi me	quality attributes thod for quality
	Unit -III	
	ability, History of reliability, Reliability mathematics, Component relia series and parallel system,	ability and Hazard
	Unit -IV	
	, Qualitative view of reliability, quantitative view of reliability, defir environment and reliability management, software reliability models	

- [1] Brijendra Singh, "Quality Control & Reliability Analysis", Khanna Publishers
- [2] Daniel Galin, "Software Quality Assurance: from theory to implementation", Pearson edition.

Suggested Readings:

- [1] Michael R. LYU, "Handbook of Software Reliability Engineering", McGraw Hills.
- [2] John D. Musa, "Software Reliability Engineering: More Reliable Software Faster and Cheaper", 2nd Edition.

Weblinks:

- [1] http://heecontent.upsdc.gov.in/
- [2] http://www.cse.cuhk.edu.hk/~lyu/book/reliability/

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	Title of the Paper: Internet of Things	
Credit: 4 Course Outcome:	At the end of this course, the successful students will be able to: Recognize IoT devices and learn their Management. Know the role of IoT Devices in internet structure. Understand IoT models and their utility.	Theory
	Unit -i	
	Things (IoT), IoT Applications, Architecture, Devices, Wireless network Systems, IoT System Architectures, Protocol Concepts, IoT Orientee	
	Unit -II	
	tabases, Time Bases, Security, IoT Devices, IoT Device Design Space, ption, Duty Cycle and Power Consumption, Platform Design, IoT Netw	
	Unit -III	
	ive tuple, Network, Devices and Hubs, Single hub Networks, Mu d Physical Networks, IoT Event Analysis, Event Populations, Environ	
	Unit -IV	
	of Things, Industrie 4.0, IoT, IIoT, and Industrie 4.0 relationship, IIoT IIoT, IoT business models, Security property layers, Systems Security	

- [1] Dimitrios Serpanos and Marilyn Wolf, "Internet-of-Things (IoT) Systems: Architectures, Algorithms, Methodologies", springer.
- [2] David Hanes and Gonzalo Salgueiro, "IoT Fundamentals: Networking Technologies, Protocols, and Use Cases for the Internet of Things", Cisco Press.

Suggested Readings:

- [1] Cuno Pfister, "Getting Started with the Internet of Things", O'Rielly Publication.
- [2] Olivier Hersent, David Boswarthick, Omar Elloumi, "The Internet of Things: Key Applications and Protocols", Wiley Publication.

Weblinks:

- [1] http://heecontent.upsdc.gov.in/
- [2] https://www.elsevier.com/journals/internet-of-things/2542-6605?generatepdf=true

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	Title of the Paper: Machine Learning	
Credit: 4 Course Outcome:	At the end of this course, the successful students will be able to: Grasp Machine Learning Concepts. Use machine learning concepts to achieve automation. Analyze data set for future decisions.	Theory
	Unit -I	
What is machine Regression, Unsuper models.	learning, Machine Learning Applications, Learning Associations ervised Learning, Reinforcement Learning, Wellsprings of Machine	, Classification, learning, Brain
	Unit -II	
Adoptive Control th Vectors, Training Re	eory, Psychological Models, Evolutionary Models, Varieties of Machine gimes, Performance Evaluation, Boolean Representation in machine le	Learning, Input
	Unit –III	
Representing Boolea and mistakes bound Multidimensional Sc	an Functions on Cubes, Decision Lists, Symmetric and Voting Functions ds, Supervised learning definition, Generalization definition, Multivar aling.	, Version Spaces late Regression,
	Unit -IV	
Representing Boole Representation in m	an Functions on Cubes, Bayesian Decision Theory (only introdu	ction) Boolean

- [1] Ethem Alpaydin, "Introduction to Machine Learning", The MIT Press Cambridge, Massachusetts, London, England, Second Edition.
- [2] Nils J. Nilsson, "Introduction to Machine Learning", Laboratory Department of Computer Science Stanford University Stanford.

Suggested readings:

- [1] Alex Smola and S.V.N. Vishwanathan, "Introduction to Machine Learning", Cambridge University Press.
- [2] Shai Shalev, Shwartz, Shai Ben-David, "Understanding Machine Learning: From Theory to Algorithms" Cambridge University Press.

Weblinks:

- [1] http://heecontent.upsdc.gov.in/
- [2] https://www.cs.huji.ac.il/~shais/UnderstandingMachineLearning/understanding-machine-learning-theory-algorithms.pdf

	Title of the Paper: Data Science	
Credit: 4 Course Outcome:	At the end of this course, the successful students will be able to: Reduce data retrieval time. Learn better organization of data. Perform effective clustering remove data redundancy	Theory
	Unit -I	
Types of Data: Num	ta Structure, Data Science, Need of Data Science, Data Structure Venerical Data, Discrete Data, Continuous Data. Unit –II rdinal Data, Mean, Median, Mode in terms of Data Science, Data Science	
variance,		
	Unit -III	
	ot, K-nearest neighbors (KNN), KNN Application to predict ratin of Component Analysis, ETL versus ELT.	g, Dimensionality
	Unit -IV	
	rning, Q-learning, Markov Decision process, Dealing with Real Wor rade off, Data Cleaning.	ld Data, Analyzing

- [1] Frank Kane, "Hands-on-Data Science and Python Machine Learning", Packt Publication.
- [2] Jake VanderPlas, "Python Data Science Handbook", Jupyter Publishing,

Suggested Readings:

- [1] Igual, Laura, Seguí, Santi, "Introduction to Data Science: A Python Approach to Concepts, Techniques and Applications", Springer.
- [2] Samuel Burns, "Fundamentals of Data Science: Take the first Step to Become a Data Scientist Kendile edition.

Weblinks:

- [1] http://heecontent.upsdc.gov.in/
- $\label{lem:convergence} \end{subarray} \begin{subarray}{l} \end{subarray} $$[2]$ http://math.ecnu.edu.cn/~lfzhou/seminar/[Joel_Grus]_Data_Science_from_Scratch_First_Princ.pdf \end{subarray}$

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	Title of the Paper: Artificial Intelligence	
Credit: 4 Course Outcome:	Outcome of Course: At the end of this course, the successful students will be able to: Analyze real time data and convert them into facts. Normalize data to perform operations. Cluster data to exclude undesired data.	Theory
	Unit –I	
its characteristics, A	e Definition, Real time AI problems, Underlying assumptions, Produc AI problem characteristics, Universe Predictable Problem, State-space representation. Unit -II	ction systems and ce representation,
	production system. Simple Hill climbing, Steepest Ascent Hil Ridge, Annealing, Mapping between Facts and Representations, M	
	Unit -III	
	facts, Knowledge Representation, Representational Adequacy, Infe y, Acquisitional efficiency, Inheritable Knowledge, AI and Breadth Sea	
Rule hased system	s, Representing knowledge as constraints, Model based reasoning,	Blind state space
search, Blind AND/O		billiu state-space

- [1] Elaine Rich, Kevin Knight, Shivashankar B Nair, "Artificial Intelligence", Third Edition, McGraw Hill.
- [2] Parag Kulkarni and Prachi Joshi, "Artificial Intelligence: Building Intelligent System", PHI

Suggested Readings:

- [1] Avron Barr and Edward A. Feigenbaum, "Handbook of artificial Intelligence", Department of Computer Science, Stanford University.
- [2] Stuart Russell and Peter Norvig, "Artificial Intelligence: A Modern Approach", PHI

Weblinks:

- [1] http://heecontent.upsdc.gov.in/
- [2] https://link.springer.com/journal/10462/volumes-and-issues

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	Title of the Paper: Web Technologies	
Credit: 4 Course Outcome:	At the end of this course, the successful students will be able to: Understand the Web Server environment. Work with Web-page designing technologies. Work with Content Management System to meet needs	Theory
	Unit -I	
Server, transferring	de Web, World Wide Consortium, Domain Name system, Accessing of files from local server to web servers, The role of FTP in internet ch Engine Versus Web Browser.	
	Unit -II	
formatting, Empha	ad and Body section of HTML page, Paired tags, Singular Tags, Title sizing material in a web page, Text styles, Text effects, ordered and idth and height attributes, Cell spacing and Cell Padding.	
	Unit –III	
	Column Spanning, Working with tables, working with divisions, Link in web-page, inserting media-player in web-page, Cascading Styles	

[1] Ivan Bayross, "Web Enabled Commercial Applications Development Using HTML, JavaScript, DHTML and PHP", BPB Publication, Fourth Edition.

Unit –IV

Interlinking Web-pages, Search Engine Optimization (SEO), Search Engine evaluation and criterion

Enhancement of web-page ranking across search engines, Open-source software and their utility.

[2] Thomas Powell, "HTML & CSS: The Complete Reference", McGraw Hill, Fifth Edition.

Suggested Reading:

- [1] Steven Holzner, "HTML Black Book", dreamtech publication.
- [2] Craig Grannel, "The Essential Guide to CSS and HTML Web Design", friendsof publication.

Weblinks:

- [1] http://heecontent.upsdc.gov.in/
- [2] https://wtf.tw/ref/duckett.pdf

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	Title of the Paper: Research Methodology	
Credit: 4 Course Outcome:	At the end of this course, the successful students will be able to: Choose and formulate Research Problems. Do data analysis. Handle small projects and write technical reports.	Theory
	Unit –I	
	ch, Objectives of Research, Types of Research, Research Approaches, rch Methods Versus Methodology, Research and Scientific Method,	
	Unit -II	
research design, fe	, Research Problem formulation choosing Research Problem, Research atures of Good Design, Research Hypothesis, Identification of Quality ations and their impacts in research field.	
	Unit -III	
	authenticity of data, Data Collection methods: Survey and Quest paration, Evaluation and Classification of data, Data Validation, (
	Unit -IV	
Mean, Median, M reports, Writing Pro	lode, Dispersion, Skewness, Hypothesis, Report, technical report, pject report.	writing Technical

- [1] CR Kothari and Gaurav Garg, "Research Methodology: Methods and Techniques", New Age.
- [2] Ranjit Kumar, "Research Methodology", person india.

Suggested Readings:

[1] Alexander M. Novikov, Dmitry A. Novikov, "Research Methodology From Philosophy of Science to Research Design", CRC Press.

[2] S.K Acharya, P. Pal, A. Biswas, "Research Methodology the Design, Process and Applilcation", SSPH Publishing.

Weblinks:

- [1] https://www.cusb.ac.in/images/cusb-files/2020/el/cbs/ C R Kothari.pdf
- [2] http://www.yanchukvladimir.com/docs/Library/202010.pdf

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