FACULTY OF ENGINEERING AND TECHNOLOGY UNIVERSITY OF LUCKNOW LUCKNOW



Operating System MCA-303

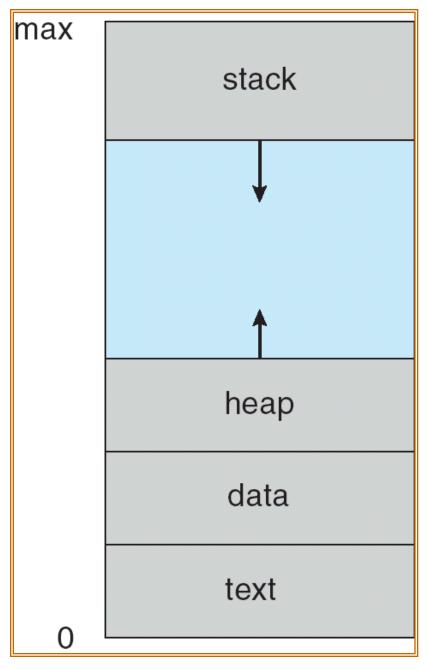
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PROCESSES

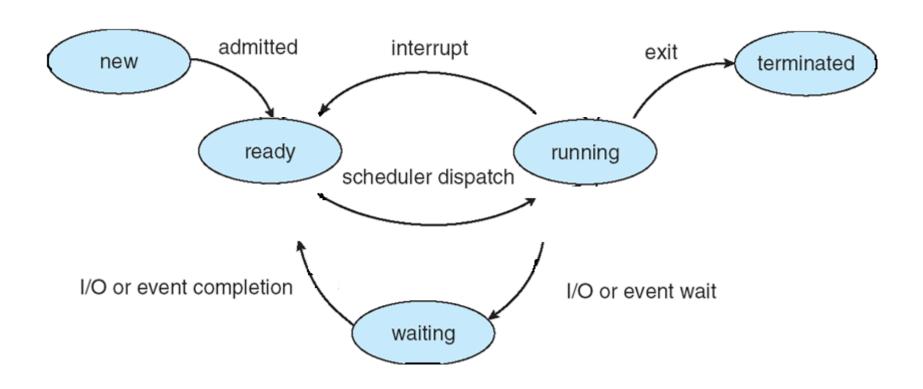
Process Concept

- A process is a program in *execution*. It is a unit of work within the system. *Program is a passive entity, process is an active entity*.
- Process needs resources to accomplish its task
 - CPU, memory, I/O, files
 - Initialization data
- A process includes:
 - program counter
 - stack
 - data section

Process in Memory



Process State



Process State

• As a process executes, it changes state

new: The process is being created

running: Instructions are being executed

waiting: The process is waiting for some event to occur

ready: The process is waiting to be assigned to a process

terminated: The process has finished execution

Process Control Block (PCB)_{1/2}

- Information associated with each process
 - Process state
 - Program counter
 - CPU registers
 - CPU scheduling information
 - Memory-management information
 - Accounting information
 - I/O status information

Process Control Block (PCB)_{2/2}

process state process number program counter registers memory limits list of open files

Exercise

- 1. What do you understand by process?
- 2. Explain various steps of process with suitable diagram.
- 3. Explain process control block.
- 4. What is the need for Process Control Block (PCB)?
- 5. Draw process state transition diagram.
- 6. Describe the typical elements of the process control block.
- 7. Differentiate between Process and Program.
- 8. Define process. Explain various steps involved in change of a process state with neat transition diagram.

References

- 1. Silberschatz, Galvin and Gagne, "Operating Systems Concepts", Wiley.
- 2. William Stallings, "Operating Systems: Internals and Design Principles", 6th Edition, Pearson Education.
- 3. D M Dhamdhere, "Operating Systems: A Concept based Approach", 2nd Edition, TMH.

